

#### **FRNT05 Nonlinear Control Systems and Servo Systems**

# Lecture 8: Input-Output Stability Intro to Control-design

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#### Outline

- Circle criterion and positive real functions (passivity)
- Control design based on linearization
- Lyapunov-based control design

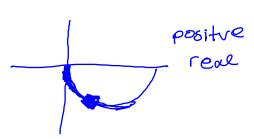


## (Strictly) Positive Real Transfer Functions



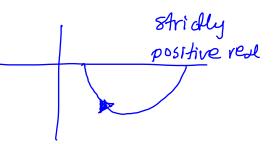
A proper rational transfer function matrix G(s) is positive real if:

- The poles of G(s) are in  $Re \le 0$
- $\operatorname{Re}[G(j\omega)] \geq 0, \forall \omega \in [0,\infty) \longrightarrow \text{Nyquist plot of } G(j\omega) \text{ lies in the closed}$ right-half complex plane.



G(s) is called <u>strictly</u> positive real if  $G(s-\varepsilon)$  is positive real for some  $\varepsilon>0$ It is easier to check directly the following conditions:

- The poles of G(s) are in Re < 0.
- $\operatorname{Re}[G(j\omega)] > 0, \forall \omega \in [0,\infty)$  and  $G(\infty) > 0$  or  $\lim_{\omega \to \infty} \omega^2 \operatorname{Re}[G(j\omega)] > 0$  $\longrightarrow$  Nyquist plot of  $G(j\omega)$  lies in the closed right-half complex plane and does not touch the Imaginery axis.

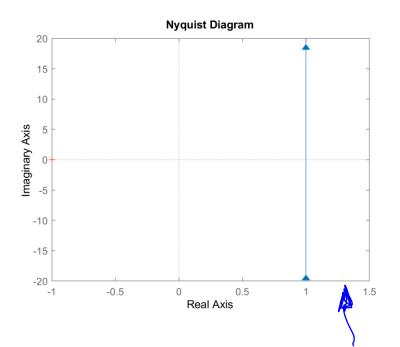


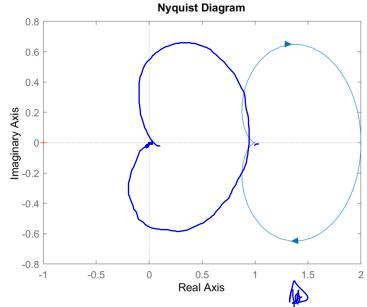


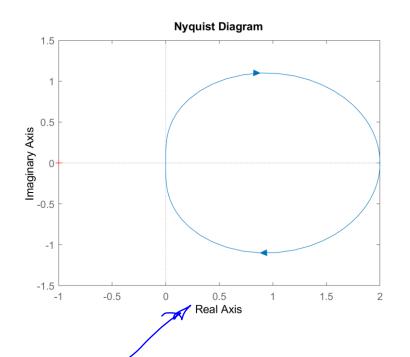
### Quiz

• 
$$G(s) = \frac{1}{s}$$
  $\Rightarrow$   $G(j\omega) = \frac{1}{j\omega} = -j\frac{1}{\omega}$   $\text{Re}(G(j\omega) = 0)$   
•  $G(s) = \frac{1}{s+1}$   $\Rightarrow$   $G(j\omega) = \frac{1}{j\omega+1} = \frac{1-j\omega}{1+\omega^2}$   $\text{Re}(G(j\omega) = 0)$   
•  $G(s) = \frac{1}{s^2+2s+1}$   $\text{Re}(G(j\omega) = 0)$   $\text{Re}(G(j\omega) = 0)$   
•  $G(s) = \frac{1}{s^2+2s+1}$   $\text{Re}(G(j\omega) = 0)$   $\text{Re}(G(j\omega) = 0)$   
•  $G(s) = \frac{1}{s^2+2s+1}$   $\text{Re}(G(j\omega) = 0)$   $\text{Re}(G(j\omega) = 0)$   
•  $G(s) = \frac{1}{s^2+2s+1}$   $\text{Re}(G(j\omega) = 0)$   $\text{Re}(G(j\omega) =$ 

# Matching Quiz







a. 
$$G(s) = \frac{s+1}{s} = \sqrt{\frac{1}{5}}$$

(integrator +1)

b. 
$$G(s) = \frac{s+2}{(s+1)^2}$$

c. 
$$G(s) = \frac{s^2 + 2s + 2}{s^2 + 2s + 1} = \frac{1 + (5 + 1)^2}{(5 + 1)^2}$$

(+ (s+1)2

= 1 + (Non positive)

real transfer UND

function

## Kalman Yakubovich Popov Lemma

$$G(s) = C(sI - A)^{-1}B + D$$

Minimal realization of



$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

• 
$$(A, B)$$
: controllable

• 
$$(A,C)$$
: observable

• 
$$(A,B)$$
: controllable  
•  $(A,C)$ : observable 
$$S = \begin{bmatrix} B & AB \cdots A^{n-1}B \\ C & AC \\ AC & \vdots \\ A^{n-1}C \end{bmatrix}$$

$$A^{n-1}C$$

G(s) strictly positive real

$$\exists P=P^T>0,\, Q=Q^T\geq 0,\, \epsilon>0 \text{ s.t. } \left\{ \begin{array}{cc} PA+A^TP &=-Q-\epsilon P\\ PB &=C^T \end{array} \right.$$

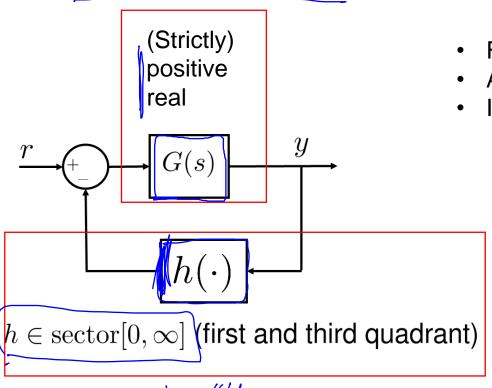
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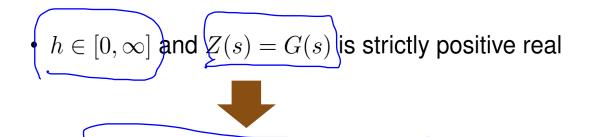


# Passivity Theorem(s)

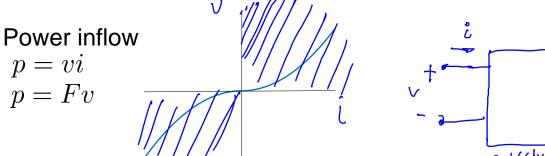
Passive Linear System

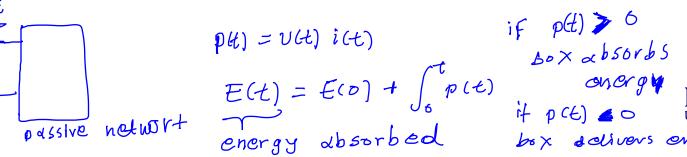


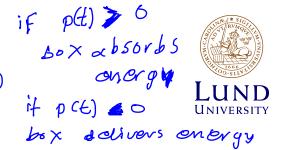
- Feedback interconnection of passive systems is passive
- A passive system is BIBO
- If the input r=0, the origin of minimum realization of G(s) is gas



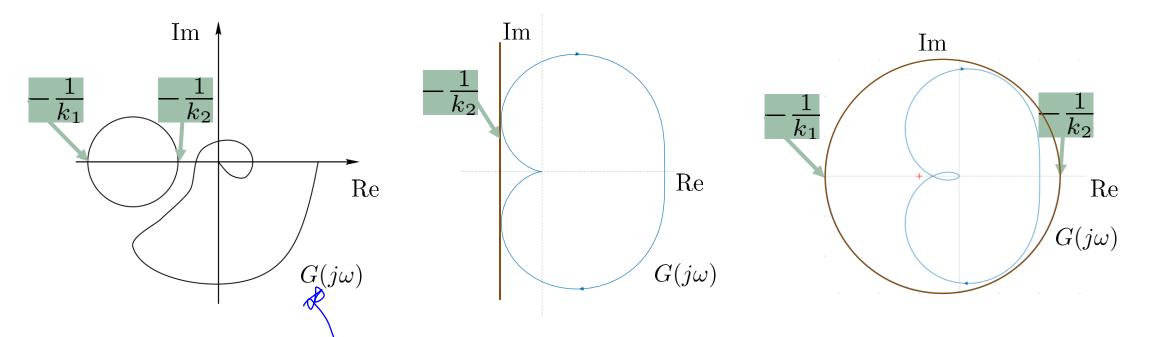
The feedback system is BIBO

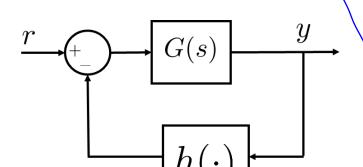






### Passivity theorem – Circle criterion





- $h \in [0, \infty]$  and Z(s) = G(s) is strictly positive real
- $h \in [k_1, \infty]$  and  $Z(s) = \frac{G(s)}{1 + k_1 G(s)}$  is strictly positive real
- $h \in [k_1, k_2]$  and  $Z(s) = \frac{1 + k_2 G(s)}{1 + k_1 G(s)}$  is strictly positive real





#### Circle criterion – Strictly positive real functions

$$\begin{cases} \dot{x}_1 = -x_1 - \text{sign}(x_1) \min(K|x_1|, 1) \\ \dot{x}_2 = -x_2 + 2x_1 \end{cases}$$

Find the maximum value of K that ensures asymptotic stability of the origin using the circle criterion.

1) Isolate the linear part of the system (A). Check the argument (input) of the nonlinear function (c). Check how the nonlinearity is involved in the system(b). Find G(s) using A, b, c.

$$\begin{cases} \dot{x} = Ax + bu \\ y = cx \end{cases} = \begin{bmatrix} -( & \bigcirc ) \\ 2 & -1 \end{bmatrix} b = \begin{bmatrix} -( & \bigcirc ) \\ 0 \end{bmatrix} c = \begin{bmatrix} -( & \bigcirc ) \\ 0 \end{bmatrix}$$

2) Nonlinearity: Find the sector as a function of the gain K 
$$sign(x_{\perp}) \min (|K|x_{\parallel}|, 1)$$
 if  $|K|x_{\parallel}| < 1$  for  $|K| = |K| = |K|$ 

$$G(j\omega) = \frac{2}{1-\omega^2+2j\omega} = \frac{2(1-\omega^2)}{(1-\omega^2)^2+4\omega^2} - j\frac{4\omega}{(1-\omega^2)^2+4\omega^2} \xrightarrow{\text{Check the discriminant}(4)} \underset{\text{and varion}}{\text{Check the discriminant}(4)} \underset{\text{A = 2(1-k)}}{\text{Check the discriminant}(4)} \xrightarrow{\text{A = 2(1-k)}^2} K < 4$$

$$\text{Re}\left[1 + KG(j\omega)\right] = 1 + K\frac{2(1-\omega^2)}{(1-\omega^2)^2+4\omega^2} = \frac{\left[\omega^4+2(1-K)\omega^2+2K+1\right]}{(1-\omega^2)^2+4\omega^2} \xrightarrow{\text{Check the discriminant}(4)} K < 4$$

$$\text{Lundows Induction of the continuous of the continuo$$

System: sys

**Nyquist Diagram** 

#### Linear control design based on linearization

$$\dot{x} = f(x, 0)$$

$$\dot{x} = f(x, u^* - K(x - x^*))$$

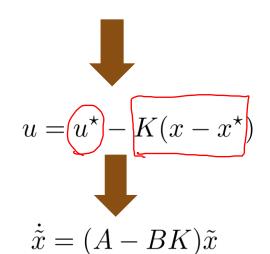
$$\frac{d\tilde{x}}{dt} = A\tilde{x} + B\tilde{u}$$

$$A = \underbrace{\frac{\partial f}{\partial x}}(x^*, u^*) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} \end{bmatrix} \Big|_{x=x^*, u=u}$$

$$\widehat{-B} = \frac{\partial f}{\partial u}(x^*, u^*) = \begin{bmatrix} \frac{\partial f_1}{\partial u_1} \\ \frac{\partial f_2}{\partial u_1} \end{bmatrix} \Big|_{x = x^*, u = u^*}$$

Controllability condition: rank(R) = n

$$R = [B \quad AB \cdots A^{n-1}B]$$



$$U = -K X$$

$$(LS) = (A-BK) X$$



### Example (Linearization)

An inverted pendulum controlled by a motor torque u at the joint:

$$\ddot{\phi}(t) = \frac{g}{l}\sin(\phi(t)) + \frac{1}{ml^2}u,$$

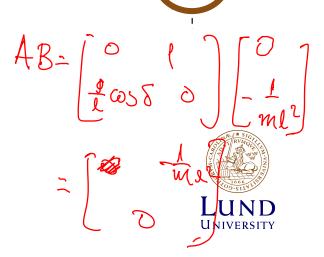
where u(t) is acceleration, can be written as

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = \frac{g}{l}\sin(x_1) - \frac{1}{ml^2}u \equiv 0 \quad \text{with entary }$$

Linearize the system and find a control input that can stabilize the system at angle  $\delta$ ? Is the linear system controllable for all  $\delta$ ?

$$A = \begin{bmatrix} \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2} \cos(x_1) & 0 \end{bmatrix} \times = \begin{bmatrix} 0 & 1 \\ \frac{1}{2}$$



## Example (Linearization)

An inverted pendulum with vertically moving pivot point

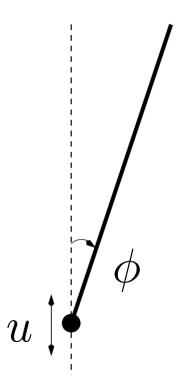
$$\ddot{\phi}(t) = \frac{1}{l} (g + u(t)) \sin(\phi(t)),$$

where u(t) is acceleration, can be written as

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = \frac{1}{l}(g+u)\sin(x_1)$$

Try this home – See lecture notes 2.



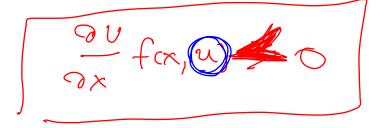


## Lyapunov-based design

#### Steps of Lyapunov-based design:

- 1. Select a positive definite V(x).  $\dot{X} = f(x, u)$ .

  2. Calculate  $\dot{V}(x) = \frac{\partial V}{\partial x} f(x, u)$ .
- 3. Find a (possibly) nonlinear feedback control law that makes V negative.



- $\dot{V} \leq 0 \longrightarrow x = 0$  may be asymptotically stable (check LaSalle)
- $\dot{V} < 0$  for all  $x \neq 0 \longrightarrow x = 0$  asymptotically stable
- $\dot{V} \leq -\lambda V \longrightarrow x = 0$  exponentially stable if additionally  $V \geq c\|x\|^2$

#### **Comments:**

- Selection of V(x)
- Depends on the system dynamics  $\dot{x} = f(x, u)$



# Example 1 (Lyapunov-based design)

#### Consider the nonlinear system

$$\dot{x}_1 = -3x_1 + 2x_1x_2^2 + u$$
$$\dot{x}_2 = -x_2^3 - x_2,$$

Find a nonlinear feedback control law which makes the origin globally asymptotically stable.

$$V = \frac{1}{2} (x_1^2 + x_2^2)$$

$$\dot{V} = [x_1 \quad x_2] \begin{bmatrix} -3x_1 + 2x_1 x_2^2 + u \\ -x_2^3 - x_2 \end{bmatrix} = -3x_1^2 + 2x_1^2 x_2^2 + x_1 u - x_2^4 - x_2^2$$

$$U = -2x_1 x_2^2$$

$$U = -2x_1 x_2^2$$

$$U = -3x_1^2 + 2x_1^2 x_2^2 + x_2^2 + x_2^2 - x_2^4 - x_2^4$$

## Example 2 (Lyapunov-based design)

#### Consider the nonlinear system

$$\dot{x}_1 = -3x_1 + 2x_1x_2^2 + u$$
$$\dot{x}_2 = -x_2^3 - x_2,$$

Find a nonlinear feedback control law which makes the origin globally exponentially stable.



# Example 3 (Lyapunov-based design)

#### Consider the system

$$\dot{x}_1 = x_2^3$$

$$\dot{x}_2 = u$$

Find a globally asymptotically stabilizing control law u = u(x).

